

MICKEY'S Go GOOEY FISH CARD GAME



Materials

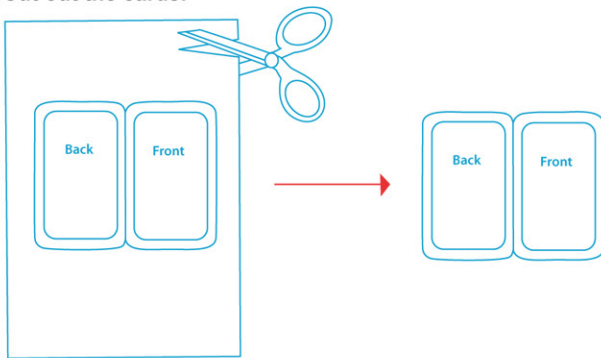
- Color printer
- Heavyweight paper (we suggest 65-pound cardstock)
- Glue
- Scissors

Note: Cutting intended for grown-ups only.

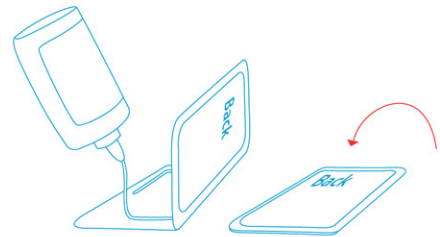
Instructions

1 Print the cards so there are four cards each of the six characters, totaling 24 cards. (Print Pages 3-5 four times each.)

2 Cut out the cards.



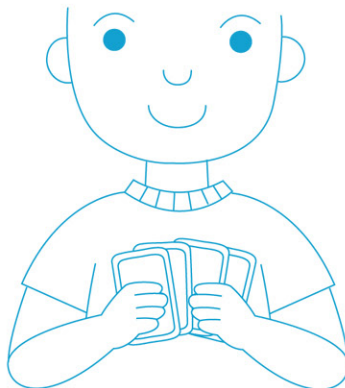
3 Apply glue to the back side of the cards.



4 Press the cards together and allow to dry for at least two minutes.



5 Shuffle the cards and you're ready to play!



Rules

This variation on the popular card game “Go Fish!” has been simplified preschoolers.

The object of the game is to collect as many pairs as possible, while at the same time trying to get rid of all your cards.

To play the game, you will need a minimum of two players and a maximum of three players.

Give each player four cards and leave the remaining cards face down in the “Mickey pond,” the pool of cards that players will be drawing from.

Each player must hold their cards face up so that other players cannot see what they are holding.

Select any player to start (this will be Player 1).

Player 1 asks any other player if they have a specific character card. Note that Player 1 must already have at least one of these cards in order to ask for it. For example, Player 1 can ask: “Annie, please give me all your Mickey cards.” In order for Player 1 to ask for Mickey cards, he or she must already have at least one Mickey card in their possession.

If Annie has any Mickey cards, she must give all of them to Player 1. Player 1 keeps his or her turn until he or she asks for a character card that the player that has been asked does not have. In this case, the player that has been asked should tell Player 1 to “Go fish!”. Player 1 must then draw the top card in the “Mickey pond,” their turn ends, and play moves to the next player on Player 1’s left.

Whenever a player collects a pair of cards featuring the same character, they must place them face up on the table so the other players can see them.

Game play continues until one player has no more cards remaining. The winner of the game is the player who has collected the most pairs.





